

## Control systems

### COMAND navigation (introduction)

#### Basic settings

**i** You can make the following settings regardless of whether route guidance is active or inactive.

#### Map perspective

COMAND can display the map from a bird's eye view or in the normal map view.

- ▶ **Select map perspective:**
  - Select "Navl" → "Map Display".
  - The map display list appears. A dot indicates the current setting.
  - ▶ Select "Bird's-eye view".
  - The bird's eye view is switched on or off, depending on the previous status.

**i** If you scroll the map in the bird's eye view, COMAND switches back to the normal map view.

#### Map orientation



#### 1 Current map orientation

The following may be displayed:

- **1** = "Heading Up" (the map is displayed so that the direction of travel is always up; the orange point of the icon points north)
- **2** = "North Up" (the map view is displayed so that north is always up)

#### ▶ Setting map orientation:

Select "Navl" → "Navl" → "Map Display".

The map display list appears. A dot indicates the current setting.

- ▶ Select "North Up" or "Heading Up".

- ▶ **Exiting menu:** Slide  → .

The map orientation changes accordingly.

#### Setting POI symbols

You can set which points of interest (POIs) should be displayed as symbols in the map. POIs are garages, hotels, movie theaters or restaurants, for example.

**i** Depending on the map scale on the map, POI symbols may not be visible on the map although their display is activated. In addition, POI symbols may be covered by the map's labels.

The following settings are possible:

- "Standard symbols" (symbol determined by the factory settings)
- "Personal symbols" (you can determine the symbols yourself)
- "No symbols"